

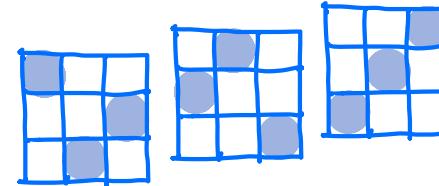
DEFINITION A nonempty set of elements G is said to form a *group* if in G there is defined a binary operation, called the product and denoted by \cdot , such that

1. $a, b \in G$ implies that $a \cdot b \in G$ (closed).
2. $a, b, c \in G$ implies that $a \cdot (b \cdot c) = (a \cdot b) \cdot c$ (associative law).
3. There exists an element $e \in G$ such that $a \cdot e = e \cdot a = a$ for all $a \in G$ (the existence of an identity element in G).
4. For every $a \in G$ there exists an element $a^{-1} \in G$ such that $a \cdot a^{-1} = a^{-1} \cdot a = e$ (the existence of inverses in G).

Herstein - Topics in Algebra Definition of a group

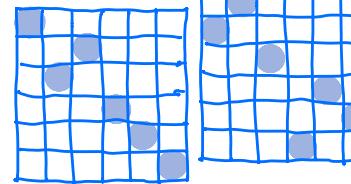
+	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

0	1	2
1	2	0
2	0	1

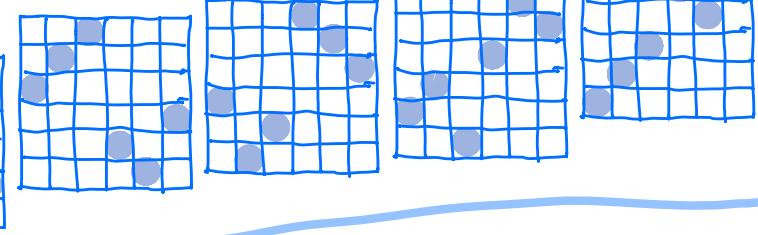


*	1	2	3	4	5	6
1	1	2	3	4	5	6
2	2	3	1	6	4	5
3	3	1	2	5	6	4
4	4	5	6	1	2	3
5	5	6	4	3	1	2
6	6	4	5	2	3	1

1	2	3	4	5	6
2	3	1	6	4	5
3	1	2	5	6	4
4	5	6	1	2	3
5	6	4	3	1	2
6	4	5	2	3	1



What is associative law?



\mathbb{R}
ordered

*	1	-1
1	1	-1
-1	-1	1

Lie Group spheres?
 S^0, S^1, S^3 only

sphere S^0

\mathbb{C}
commutative
not ordered

*	1	i	-1	$-i$
1	1	i	-1	$-i$
i	i	-1	$-i$	1
-1	-1	i	1	i
$-i$	$-i$	1	i	-1



sphere S^1
in \mathbb{R}^2

Oquat
associative
not commutative

*	1	i	j	k	-1	$-i$	$-j$	$-k$
1	1	i	j	k	-1	$-i$	$-j$	$-k$
i	i	-1	k	j	$-i$	$-k$	j	-1
j	j	$-k$	-1	i	$-j$	$-i$	k	-1
k	k	j	$-i$	-1	$-k$	i	$-j$	-1
-1	-1	i	$-j$	$-k$	1	i	j	k
$-i$	$-i$	1	$-k$	j	i	-1	k	$-j$
$-j$	$-j$	k	1	$-i$	j	$-k$	1	$-i$
$-k$	$-k$	j	i	1	k	j	$-i$	-1



sphere
 S^3
in \mathbb{R}^4

Octonions

16x16 table

not associative

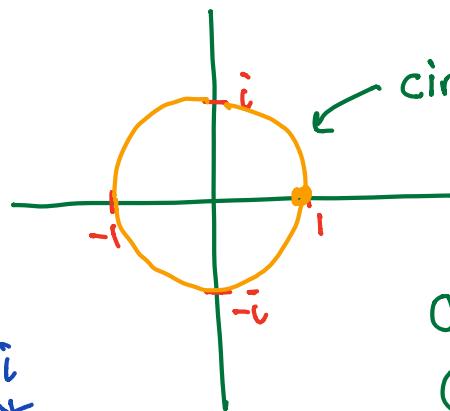
Seminar notes:

Complex numbers

$\mathbb{C} \approx \mathbb{R}^2$ with multiplication $(a+bi)(c+di) = (ac-bd) + (ad+bc)i$

$a+bi$ (a, b)

$$i = \sqrt{-1}, i^2 = -1$$



(Cabbie story)

$$(a+bi)^* = a-bi$$

$$(a+bi)(a+bi)^*$$

$$= (a+b\bar{i})(a-b\bar{i})$$

$$= a^2 + b^2 = |(a, b)|^2$$

circle S^1 forms a group under multiplication

Or in polar coords

$$(r, \theta)(s, \gamma) = (rs, \theta + \gamma)$$

lengths multiply
angles add

$$re^{i\theta} se^{i\gamma} = rs e^{(\theta+\gamma)i}$$

alternate notation

Euler's formula

$$e^{i\theta} = \cos \theta + i \sin \theta$$

$e^{i\theta}$ rotates ↗ by θ

$$e^{i(a+b)} = e^{ia} e^{ib}$$

$$= (\cos a + i \sin a)(\cos b + i \sin b)$$

$$\cos(a+b) + i \sin(a+b) = (\cos a \cos b - \sin a \sin b) + i(\cos a \sin b + \sin a \cos b)$$

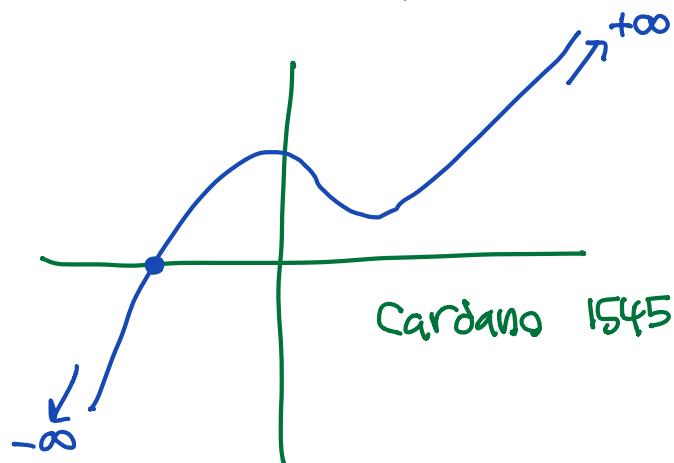
Historical significance: Over \mathbb{Q} , every poly $f(x)$ factors into linear terms.

$$x^2 + 1 = (x+i)(x-i)$$

$$f(x) = x^3 + ax^2 + bx + c = 0$$

Formula for real root
needs \mathbb{C} .

Many at time: **Ugh!**



Cardano 1545

$\mathbb{Q} = \mathbb{C}^2 = \mathbb{R}^4$ with multiplication
Quaternions

Quaternions

$$a + bi + cj + dk$$

$$a + \nabla \quad \nabla \in \mathbb{R}^3$$

$$v \in \mathbb{R}^3$$

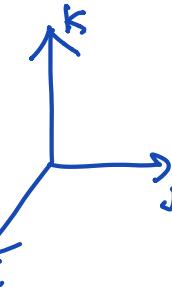
$$v = b_i + c_j + d_k$$

$$i^2 = j^2 = k^2 = -1$$

$$\hat{i}\hat{j} = -\hat{j}\hat{i} = k$$

$$-k_i = -k_j = i$$

$$ki = -ik = j$$



right hand rule
cross product

$$(a+bit+cj+dk)(w+xj+yj+zk) = \dots$$

↑
use above

$$(a+v)(b+w) = \text{scalar} + \text{vector}$$

$$(a+v)^* = a - v$$

$$(a+v)(a-v) = (aa + v \cdot v) + (-\cancel{av} + \cancel{av} + \cancel{v \times v}) = \text{length}^2$$

$(b+w)$

$$(ab - v \cdot w) + (aw + bv + v \times w)$$

$$e^{i\theta} = \cos \theta + i \sin \theta$$

Euler's formula unit complex number

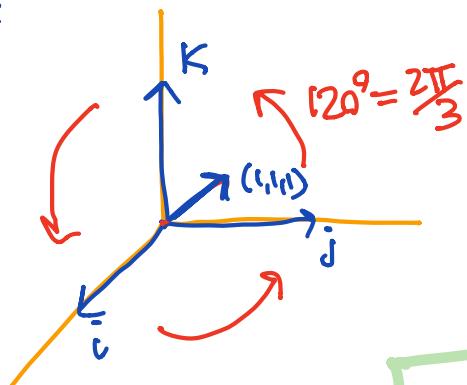
$$\cos \theta + v \sin \theta$$

unit quaternion, where $|v|=1$

$$\text{Let } q = \cos \theta/2 + v \sin \theta/2 \quad w = bi + cj + dk$$

Then $w \mapsto q w q^{-1}$ rotates by θ around axis v in \mathbb{R}^3

Example :



(“Second Life” story)

Rotate $z\bar{Y}_3$ around axis $(1,1,1)$

$$v = (1, 1, 1) / \sqrt{3}$$

$$q = \cos(\pi/3) + v \sin(\pi/3)$$

$$= \frac{1}{2} + \cancel{\frac{\sqrt{3}}{2}(1,1,1)} / \cancel{\sqrt{3}}$$

$$q = \frac{1+i+j+k}{2}$$

$$q^* = q^{-1} = \frac{1-i-j-k}{2}$$

$$\begin{aligned} i^2 &= j^2 = k^2 = -1 \\ ij &= -ji = k \\ jk &= -kj = i \\ ki &= -ik = j \end{aligned}$$

↔

	1	i	j	k
1	-1	i	j	k
i	-1	-1	k	-j
j	k	-1	-1	i
k	-j	i	-i	-1

(get ready to multiply)

$$q w q^{-1} = \left(\frac{1+i+j+k}{2} \right) \left(bi + cj + dk \right) \left(\frac{1-i-j-k}{2} \right)$$

expand

$$\left(\frac{1+i+j+k}{2} \right) i \left(\frac{1-i-j-k}{2} \right) = \frac{1}{4} (1+i+j+k)(i+1-k+j)$$

$$\begin{array}{c} \begin{array}{ccccc} 1 & i & j & k \\ \hline 1 & -1 & i & j & k \\ i & -1 & -1 & k & -j \\ j & k & -1 & -1 & i \\ k & -j & i & -i & -1 \end{array} & = j \end{array}$$

$$\left(\frac{1+i+j+k}{2} \right) j \left(\frac{1-i-j-k}{2} \right) = \frac{1}{4} (1+i+j+k)(j+k+1-i)$$

$$\begin{array}{c} \begin{array}{ccccc} 1 & 0 & j & k \\ \hline 1 & -1 & i & j & k \\ i & -1 & -1 & k & -j \\ j & k & -1 & -1 & i \\ k & -j & i & -i & -1 \end{array} & = k \end{array}$$

$$\left(\frac{1+i+j+k}{2} \right) k \left(\frac{1-i-j-k}{2} \right) = \frac{1}{4} (1+i+j+k)(k-j+i+1)$$

$$\begin{array}{c} \begin{array}{ccccc} 1 & 0 & j & k \\ \hline 1 & -1 & i & j & k \\ i & -1 & -1 & k & -j \\ j & k & -1 & -1 & i \\ k & -j & i & -i & -1 \end{array} & = i \end{array}$$



Cayley-Dickson construction.

x^* is "conjugate" of x

$x \times x^* = \text{length squared (real, positive)}$

$$\mathbb{R}: a^* = a, aa^* = a^2 \quad \textcircled{1}$$

$$\mathbb{C} (a+bi)^* = (a-bi), (a+bi)(a-bi) = a^2 + b^2 = |(a,b)|^2 \quad \textcircled{2}$$

$$\begin{array}{l} \text{Quaternions} \\ \text{QH} \end{array} (a+bi+ci+di)(a-bi-ci-di) = a^2 + b^2 + c^2 + d^2 = |(a,b,c,d)|^2 \quad \textcircled{3}$$

	a	$-bi$	$-ci$	$-di$
a	a^2	$-bi$	$-ci$	$-di$
bi	bi	b^2	$-ci$	$-di$
ci	ci	ci	c^2	$-di$
di	di	di	di	d^2

General case: $(a,b) \times (c,d) = (ac - d^*b, da + bc^*)$

$$(a,b)^* = (a^*, -b)$$

$$\begin{aligned} (a,b) \times (a,b)^* &= (a,b) \times (a^*, -b) \\ &\quad (ac - d^*b, da + bc^*) \\ &= (aa^* + b^*b, -ba + ba) \quad \text{✓} \end{aligned}$$

① Octonions $\approx \mathbb{R}^8 + \text{multiplication}$

② sedonians $\approx \mathbb{R}^{16} + \text{multiplication}$

Twilight Zone
↓
≡

1545 Cardano complex numbers (for cubic equations)

... 1832 Galois Groups, Fields, symmetry

1843 Hamilton Quaternions

1843 Graves Octonions (Cayley also)

... 1919 Dickson Cayley-Dickson construction