

## An Overview on Generating Functions

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**Abstract:** In this lecture we will discuss generating functions, which are used to represent and analyze the solution to an enumeration problem, often in a simpler form than the sequence that defines the problem. These functions are a powerful "bookkeeping tool" and we will show how they can be used to solve generalized recurrence relations and to find a generic term of a recurring sequence with  $k$  terms.

**Keywords:** Generating Functions; Recurrence Relations

### 1 Terminology Review

This lecture will mainly focus on how to solve and succinctly represent the answer to *enumeration problems* using something called a generating function. But first, what exactly is an enumeration problem? It is figuring out how many objects of size  $n$  fit a specific definition. Some examples of enumeration problems include the following:

1. How many permutations are there of the set  $\{1, 2, \dots, n\}$ ?
  - a. There are  $n!$  permutations
2. How many binary sequences, or strings, are there of length  $n$ ?
  - a. There are  $2^n$  unique strings ( $0\dots 00, 0\dots 11, \dots, 1\dots 11$  where each is length  $n$ ).

Before starting this lecture, here's a few notations and definitions that are helpful to remember as we see more examples:

- The **binomial theorem** (which expands something raised to a finite power) states:

$$(x + y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k$$

- A **class**  $\mathbb{A}$  is a collection of sets  $\{\mathbb{A}_n\}$  indexed by natural numbers  $n \in \mathbb{N}$ . For example, if  $\mathbb{A}$  is a class of permutations,  $\mathbb{A}_n$  is the class of permutations of size  $n$ .
- $a_n$ , which is the number of objects of size  $n$ , represents a sequence of numbers.

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## 2 Defining Generating Functions

A **generating function** is another way to represent a sequence of numbers or a "bookkeeping tool." This form is often simpler than the sequence itself.

**Def. 1:** Let  $(a_n)_{n \geq 0}$ . This sequence's generating function is the following series:

$$A(x) = \sum_{n \geq 0} a_n x^n = a_0 x^0 + a_1 x^1 + \dots + a_n x^n$$

This also defines the generating function of an enumerable class  $\mathbb{A}$  with  $a_n$  objects of size  $n$  in the class.

### 2.1 Example: Binomial Theorem

Let  $a_n = \binom{k}{n}$  for  $n \leq k$  and  $a_n = 0$  for  $n > k$ .

Through the binomial theorem, the sum for  $A(x)$  can be represented as

$$A(x) = \sum_{n \geq 0} a_n x^n = \sum_{n \geq 0} \binom{k}{n} x^n = (1+x)^k$$

So the *generating function* of  $A(x)$  is  $(1+x)^k$ , where each element is a subset of  $\{1, 2, \dots, k\}$  with the size  $n$  equal to the number of elements.

### 2.2 Example 2: Coin Tossing

A two-sided coin, with probability  $p \geq 0$  to land on heads and  $q = 1 - p$  to land on tails, is thrown  $k$  times. Let  $a_n$  be the probability of seeing exactly  $n$  heads, or  $a_n = \binom{k}{n} q^{k-n} p^n$ . Using the binomial theorem, the *generating function* for the sequence is

$$A(x) = \sum_{n \geq 0} a_n x^n = \sum_{n \geq 0} \binom{k}{n} q^{k-n} p^n = (q + px)^k$$

which is equivalent to

$$\underbrace{(q + px)(q + px) \dots (q + px)}_{k \text{ times}}$$

(The generating function  $A(x) = (q + px)^k$ , when multiplied out, has  $2^k$  terms, with combinations of coefficients  $q$  (the number of tails) and  $p$  (the number of heads) that correspond to each possible sequence of coin flips of size  $n$ .)

### 3 Multiplication of Generating Functions

Taking the Cartesian Product of two classes is equivalent to multiplying their generating functions. The dice example below Theorem 1 is an intuitive way of seeing this.

**Theorem 1.** Let  $\mathbb{A}$  and  $\mathbb{B}$  be classes with generating functions  $A(x)$  and  $B(x)$ . Then the class  $\mathbb{C} = \mathbb{A} \times \mathbb{B}$  has the generating function  $C(x) = A(x)B(x)$ .

*Proof.* Let  $c_n$  be the number of objects of size  $n$  in the Cartesian product  $\mathbb{C} = \mathbb{A} \times \mathbb{B}$ . To make each object  $c = (a, b)$ , we pick an object  $a \in \mathbb{A}$  of size  $k \leq n$  and an object  $b \in \mathbb{B}$  of size  $n - k$ . So we have a total size of  $n = k + (n - k)$  for each object  $c = (a, b)$ :

$$c_n = \sum_{k=0}^n a_k b_{n-k}$$

Now, looking at the individual generating functions of  $A(x) = \sum_{k \geq 0} a_k x^k$  and  $B(x) = \sum_{k \geq 0} b_k x^k$ , their product is

$$A(x)B(x) = \left( \sum_{k \geq 0} a_k x^k \right) \times \left( \sum_{k \geq 0} b_k x^k \right)$$

To get an element with  $x^n$  from this product (which is needed to show  $C(x) = \sum_{n \geq 0} c_n x^n = A(x)B(x)$ ), we need the exponents from each  $a$  and  $b$  to multiply together to  $n$ . So, you can multiply each  $a_k x^k$  for  $k \leq n$  from  $A(x)$  by  $b_{n-k} x^{n-k}$  from  $B(x)$ :

$$A(x)B(x) = \sum_{n \geq 0} \left( \sum_{k=0}^n a_k b_{n-k} \right) x^n = \sum_{n \geq 0} c_n x^n = C(x)$$

Which completes the proof. □

#### 3.1 Example: Multiplying Generating Functions of Two Dice

Now as an example of the above theorem, imagine we have two dice: a 6-sided die (numbered 1 to 6) and a 8-sided die (numbered 1 to 8). We roll both dice to get a sum and want to

know how many ways  $c_n$  we can get each sum  $n$ . The generating function for the sum,  $C(x) = \sum_{n \geq 0} c_n x^n$ , is given by

$$C(x) = \underbrace{(x + x^2 + x^3 + x^4 + x^5 + x^6)}_{\text{possible outcomes of the first die}} \times \underbrace{(x + x^2 + x^3 + x^4 + x^5 + x^6 + x^7 + x^8)}_{\text{possible outcomes of the second die}}$$

with the result of this multiplication being

$$C(x) = (x^2 + 2x^3 + 3x^4 + 4x^5 + 5x^6 + 6x^7 + 6x^8 + 6x^9 + 5x^{10} + 4x^{11} + 3x^{12} + 2x^{13} + x^{14})$$

where each exponent  $n$  is the combined value of the two dice (the size), and each coefficient  $c_n$  is the number of possible outcomes with that size.

(If we consider a die of  $i$  sides as  $A_i$ , the above example can also be written as  $C(x) = A_6 A_6$ .)

**Notation Note:** If we multiply a class by itself multiple times, we use the notation

$$\mathbb{A}^k = \underbrace{\mathbb{A} \times \mathbb{A} \times \dots \times \mathbb{A}}_{k \text{ times}}$$

By theorem 1, the generating function for this class is  $A(x)^k = \underbrace{A(x) \times A(x) \times \dots \times A(x)}_{k \text{ times}}$ .

For example, the generating function for the sum of 5 six-sided dice is

$$C(x) = (x + x^2 + x^3 + x^4 + x^5 + x^6)^5$$

## 4 Dots and Dashes Example

Suppose we need to send a message using only dots and dashes (like in Morse code), where a dot • takes 1 time unit to send, and a dash — takes 2 time units. How many different messages can we send in  $n$  time units? We can let  $f_n$  represent the number of ways to send a message of size  $n$ , where  $n$  is the total number of time units in the message. We can make a table with some of the first messages in the sequence to see if we can find a pattern:

n	1	2	3	4	5	...
$f_n$	1	2	3	5	8	...
messages of time n	•	••	•••	••••	•••••	
		—	—•	—••	—•••	
			•—	•—•	•—••	
				••—	••—•	
				— —	•• —	
					— — •	
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So for any  $f_n$ , we can try to define this relationship recursively. We know that the last symbol has to be either a dot or a dash. If the last symbol is a dot, then we have  $f_n = f_{n-1} + \text{dot}$ , otherwise if it's a dash, then we have  $f_n = f_{n-2} + \text{dash}$ . Observing the pattern a bit closer, we can also clearly see it's similar to the Fibonacci sequence:

$$f_n = f_{n-1} + f_{n-2}$$

We can write this in summation notation to connect it to generating functions:

$$F(x) = \sum_{j=0}^{\infty} f_j x^j$$

But notice that this definition includes  $f_0$ , the empty message with  $n = 0$ . So if we wrote out this series, we'd get

$$F(x) = 1 + x + 2x^2 + 3x^3 + 5x^4 + \dots$$

and since we need to define  $f_n$  in terms of the previous two elements, we want to also define the generating function  $F(x)$  in terms of itself to try to solve for a closed form. So let's shift the terms by multiplying by factors of  $x$ :

$$\begin{aligned} xF(x) &= x + x^2 + 2x^3 + 3x^4 + \dots \\ x^2F(x) &= 1x^2 + 1x^3 + 2x^4 + \dots \end{aligned}$$

And adding together  $xF(x) + x^2F(x)$  gives us  $x + 2x^2 + 3x^3 + 5x^4 + \dots = F(x) - 1$ , showing that the recursive sequence needs another initial element to account for  $f_0$ . Therefore, solving for the recursive generating function, we get

$$F(x) = 1 + xF(x) + x^2F(x) = \frac{1}{1 - x - x^2}$$

To get more information on the coefficients  $f_n$  of the generating function, we can factor the polynomial we get and convert it to a sum of simpler rational functions using partial fraction decomposition. So first, we get

$$1 - x - x^2 = (1 - r_1x)(1 - r_2x)$$

where  $r_1 = \frac{1+\sqrt{5}}{2}$ ,  $r_2 = \frac{1-\sqrt{5}}{2}$  are the inverses of the roots of the function, and we can break apart this fraction using these roots:

$$F(x) = \frac{a}{1 - r_1x} + \frac{b}{1 - r_2x} \quad \text{where } a = \frac{1}{\sqrt{5}} \left( \frac{1 + \sqrt{5}}{2} \right), \quad b = -\frac{1}{\sqrt{5}} \left( \frac{1 - \sqrt{5}}{2} \right)$$

The reason why we're factoring out the roots into simpler fractions is so that we can get the generating function in the form of sums of geometric series  $\frac{1}{1-ax}$ . The Taylor series of a geometric function is

$$\frac{1}{1 - ax} = 1 + ax + a^2x^2 + a^3x^3 + \dots$$

Now we can write out  $F(x)$  in terms of simple geometric series to try to solve for  $f_n$ , so if we expand the series we get the following, with the *polynomials now only in the numerator*:

$$F(x) = a(1 + r_1x + r_1^2x^2 + r_1^3x^3 + \dots) + b(1 + r_2x + r_2^2x^2 + r_2^3x^3 + \dots)$$

And because we know that  $a = \frac{1}{\sqrt{5}}(r_1)$ ,  $b = -\frac{1}{\sqrt{5}}(r_2)$ , then

$$F(x) = \frac{1}{\sqrt{5}}(r_1 + r_1^2x + r_1^3x^2 + r_1^4x^3 + \dots) - \frac{1}{\sqrt{5}}(r_2 + r_2^2x + r_2^3x^2 + r_2^4x^3 + \dots)$$

Which clearly shows us the form of  $f_n$ , the  $n$ th Fibonacci number. So writing down this pattern by combining the terms for each  $x^n$  monomial, we've solved for  $f_n$ , which is the coefficient of each  $x^n$  in  $F(x)$ :

$$f_n = \frac{1}{\sqrt{5}} \left( r_1^{n+1} - r_2^{n+1} \right) = \frac{1}{\sqrt{5}} \left( \left( \frac{1 + \sqrt{5}}{2} \right)^{n+1} - \left( \frac{1 - \sqrt{5}}{2} \right)^{n+1} \right)$$

## 5 Generalized Recurrence Relations

Looking at the Dots and Dashes example, we can start to generalize the behavior of recurrence equations of  $k$  terms using generating functions. So, if we gave some recurrence relationship in terms of  $f_n$ , like

$$f_n = \alpha f_{n-1} + \beta f_{n-2} + \gamma f_{n-3} + \dots$$

we can start by writing the generating function in terms of  $f_j$  and  $x^j$ :

$$F(x) = \sum_{j=0}^{\infty} f_j x^j$$

Then we can write  $F(x)$  in terms of itself including shifts (up to  $x^k$ ), coefficients ( $\alpha, \beta, \gamma, \dots$ ), and  $p(x)$ , where  $p(x)$  is defined as the initial terms that make the recurrence equation work (e.g.  $p(x) = f_0 = 1$  in the above example).

$$F(x) = \alpha x F(x) + \beta x^2 F(x) + \gamma x^3 F(x) + \dots + p(x)$$

The additional term  $p(x)$  can have a maximum degree of  $k - 1$  if the recurrence equation has  $k$  terms (since it accounts for the initial value—for example, if the recurrence equation had 3 terms, the maximum degree of  $p(x)$  would be 2).

$$F(x) = \frac{p(x)}{\alpha x + \beta x^2 + \gamma x^3 + \dots}$$

Like in the previous example, we can try to factor the denominator to get simple fractions in geometric form (letting some online tool find our roots  $r_1, r_2, \dots, r_k$  for us):

$$1 - \alpha x - \beta x^2 - \gamma x^3 - \dots = (1 - r_1 x)(1 - r_2 x)(1 - r_3 x) \dots$$

(Do note that since the fraction is in the denominator, these roots are actually the zeros of the inverse of the polynomial. For example, for  $k=3$ , then we have  $y^3 - \alpha y^2 - \beta y - \gamma = 0$  with  $y = \frac{1}{x}$ ). We then use partial fraction decomposition to get  $F(x)$ :

$$F(x) = \frac{a}{1 - r_1 x} + \frac{b}{1 - r_2 x} + \frac{c}{1 - r_3 x} + \dots$$

So just like in the Dots and Dashes example, we look at the generating function  $F(x)$ , then perform a series expansion on each of these geometric equations, and finally add up the coefficients for each  $x^n$  in

$$F(x) = \sum_{n=0}^{\infty} f_n x^n$$

. Looking at the resulting pattern from each of these terms gives us  $f_n$ , a generic term of the recurring sequence, in terms of  $n$ , the constants  $a, b, c, \dots$ , and the roots  $r_1, r_2, r_3, \dots$ :

$$f_n = ar_1^n + br_2^n + cr_3^n + \dots$$

So now, by using generating functions, we have a closed form of the general recurrence equation  $f_n = \alpha f_{n-1} + \beta f_{n-2} + \gamma f_{n-3} + \dots$  in terms of the roots of  $\frac{p(x)}{\alpha x + \beta x^2 + \gamma x^3 + \dots}$ .

## 6 Additional Notes

The union of classes is equivalent to the addition of their generating functions.

For sequences, we can represent their generating functions as

$$F(x) = \sum_{k \geq 0} A(x)^k = \frac{p(x)}{1 - A(x)}$$

where the set of finite sequences of elements of  $\mathbb{A}$  is defined as  $\mathbb{C} = Seq(\mathbb{A}) = \cup_{k \geq 0} \mathbb{A}^k$ , so if  $\mathbb{A} = \{0, 1\}$ , then

$$\mathbb{A}^3 = \{000, 001, 010, 011, 100, 101, 110, 111\}$$

Generating functions can also help us express how many ways there are to give change for  $n$  cents given some amount of coins (see the cited article, section 3).

## 7 Bibliography

M. Goemans. Generating Functions. <https://math.mit.edu/goemans/18310S15/generatingfunction-notes.pdf>. March 1, 2015.