

Robinson Schensted Algorithm

Review: Young Tableau: An array t obtained by replacing dots of the Ferrers diagram of a partition λ with the numbers $1, \dots, n$ bijectively.

example: If $\lambda = (2, 1) = \vdots$, then

t : $\begin{matrix} 1 & 2 & & & & & & \\ 3 & & 3 & & 2 & & 2 & & 1 & & 1 \end{matrix}$

- A Young Tableau of shape λ is also called a λ -tableau and denoted by t^λ .

- Can also write $sh t = \lambda$

- There are $n!$ Young Tableaux for any shape $\lambda \vdash n$.

A Tableau is standard if the rows and columns are increasing sequences.

$f^\lambda :=$ The number of standard Tableaux of shape λ

example: $t = \begin{matrix} 1 & 2 & 3 \\ 4 & 6 \\ 5 \end{matrix}$ is standard, $t = \begin{matrix} 1 & 2 & 3 \\ 5 & 4 \\ 6 \end{matrix}$ is not standard.

RS Algorithm motivation: Another way to prove that

$$\sum_{\lambda \vdash n} (f^\lambda)^2 = n!, \text{ just using combinatorics.}$$

We denote the bijection by

$$\pi \xleftrightarrow{R-S} (P, Q)$$

S_n^n

P and Q are standard λ -tableaux.

Algorithm Outline: We construct a sequence of tableau pairs $(P_0, Q_0), \dots, (P_n, Q_n) = (P, Q)$, where $(Seq. 3.1)$

$(P_0, Q_0) = (\emptyset, \emptyset), (P_1, Q_1), \dots, (P_n, Q_n) = (P, Q)$, where $sh P_k = sh Q_k \forall k$.

- At each step, we insert x_k into P_k and we place it into Q_k

(Assuming $\pi = \begin{matrix} 1, 2, \dots, n \\ x_1, x_2, \dots, x_n \end{matrix}$)

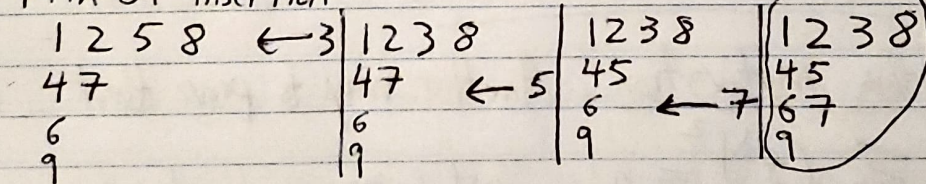
The Insertion Algorithm: Let P be a partial tableau (i.e., an array with distinct entries whose rows and columns increase)

Pseudocode for the row insertion algorithm is as follows (We are inserting x into P):

- RS1 Set $R :=$ the first row of P
 RS2 While x is less than some element of row R , do
 RSa Let y be the smallest element of R greater than x and
 replace y by x in R ($R \leftarrow x$)
 RSb Set $x := y$ and $R :=$ the next row down
 RS3 Now x is greater than every element of R , so place x at the
 end of row R and stop.

example: Suppose $P = \begin{matrix} 1 & 2 & 5 & 8 \\ 4 & 7 \\ 6 \\ 9 \end{matrix}$ and we wish to insert $x=3$ into P .

Path of insertion:



Notation: $r_x(P) = P'$ is the resulting tableau after row inserting x into P .

- Notice that P' will still have increasing rows and columns

The Placement Algorithm: Suppose Q is a partial tableau of shape μ and that (i, j) is an outer corner of μ . Merely set $Q_{ij} := k$ to place k in Q at cell (i, j) .

example: $Q = \begin{matrix} 1 & 2 & 5 \\ 4 & 7 \\ 6 \\ 8 \end{matrix}$, $Q' = \begin{matrix} 1 & 2 & 5 \\ 4 & 7 & 9 \\ 6 \\ 8 \end{matrix}$ (after placing $k=9$ at cell $(i, j) = (2, 3)$)

Building Sequence 3.1: Start with our permutation $\pi = x_1 x_2 \dots x_n$ ^{1 2 ... n}
and a pair (P_0, Q_0) of empty tableaux.

- Define (P_k, Q_k) by:

$$P_k = r_{x_k}(P_{k-1})$$

$Q_k =$ place k into Q_{k-1} at the cell (i, j) where the insertion terminates.

example: $\pi = 4236517$ ^{1 2 3 4 5 6 7}

$P_k:$	\emptyset	4	2 4	2 3 4	2 3 6 4	2 3 5 4 6	1 3 5 4 6	1 3 5 7 4 6	$= P$
$Q_k:$	\emptyset	1	1 2	1 3 2	1 3 4 2	1 3 4 2 5	1 3 4 2 5 6	1 3 4 7 2 5 6	$= Q$

Thm 3.1.1 The map $\pi \xrightarrow{R-S} (P, Q)$ is a bijection between elements of S_n and pairs of standard tableaux of the same shape

PF Create an inverse map by reversing the RS algorithm

"Inverse" Algorithm: Assume we have (P_k, Q_k) . Our goal is to find x_k and (P_{k-1}, Q_{k-1}) . We will refer to P_k as P in order to avoid subscript confusion.

- Find the cell (i, j) containing k in Q_k . We will delete P_{ij} .

SR1 Set $x := P_{ij}$ and erase P_{ij}
Set $R :=$ the $(i-1)$ st row of P_k

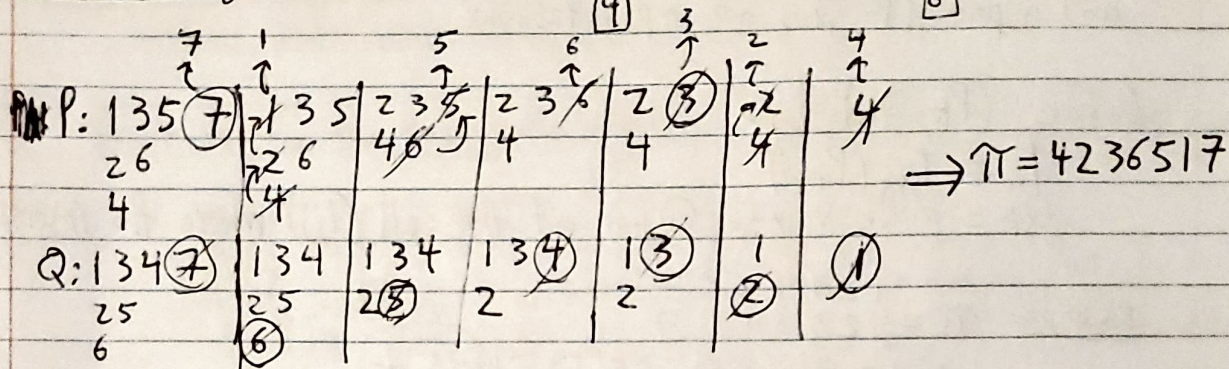
SR2 While R is not the 0th row of P_k , do

SRa Let y be the largest element of R smaller than x , and replace y by x in R .

SRb Set $x := y$ and $R :=$ the next row up.

SR3 Now x has been removed from the first row, so we know that $x_k = x$.
(i.e., x_k is what must have been inserted when creating P_k from P_{k-1})

example (going backwards): Let $P_n = \begin{matrix} 1357 \\ 26 \\ 4 \end{matrix}$ and $Q_n = \begin{matrix} 1347 \\ 25 \\ 6 \end{matrix}$. We wish to find π .



$k = 7, 6, 5, 4, 3, 2, 1$

Column Insertion: Simply replace the word "row" with the word "column" everywhere in our pseudocode to get $c_x(P) = P'$

Prop 3.2.2: For any partial tableau P and distinct elements $x, y \notin P$,

$$c_y r_x(P) = r_x c_y(P) \quad (\text{i.e., column and row insertion commute!})$$

Proof by examples: Let m be the maximum element in $\{x, y\} \cup P$.

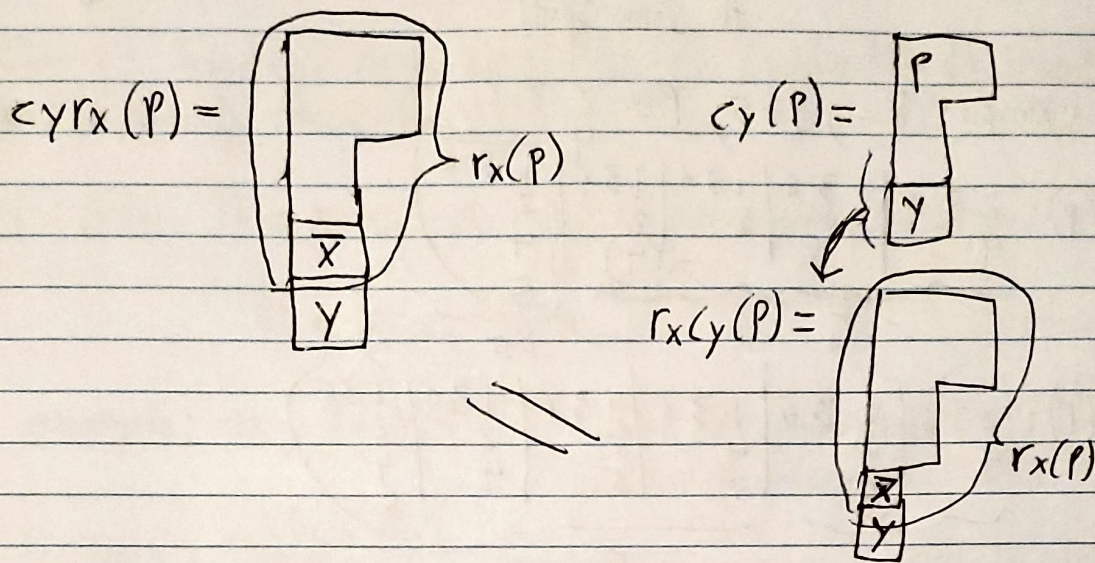
Notice: If we insert m into P , none of the previously existing elements of P would move.

Case 1 (real proof): Suppose $y = m$ (the case where $x = m$ is similar).

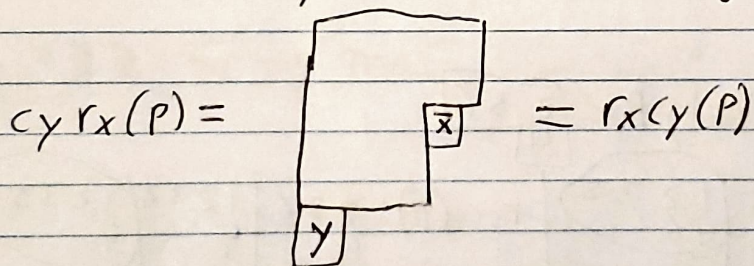
y is maximal $\Rightarrow c_y$ applied to P or to $r_x(P)$ places y at the end of the first column.

Let \bar{x} = the last element to be "bumped" during the insertion $r_x(P)$.

If \bar{x} lands in the first column:



If \bar{x} lands in any other column: Same logic applies



Case 2: $m \in P$ (formal proof is by induction)

Induct on the number of entries in P .

Let \bar{P} be P with the m erased.

$\Rightarrow cyr_x(\bar{P}) \subset cyr_x(P)$ and $r_x c_y(\bar{P}) \subset r_x c_y(P)$.

$cyr_x(\bar{P}) = r_x c_y(\bar{P})$ by induction.

$\Rightarrow cyr_x(P)$ and $r_x c_y(P)$ agree everywhere except for maybe the location of m .

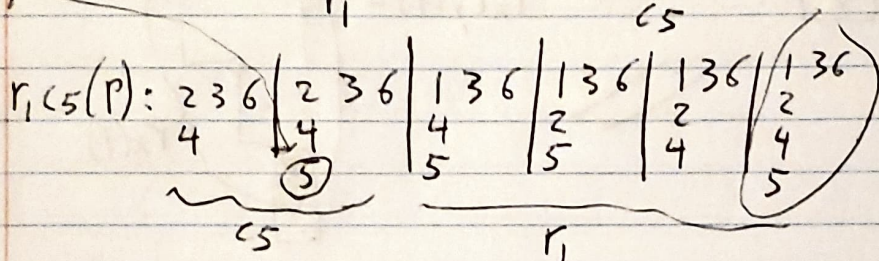
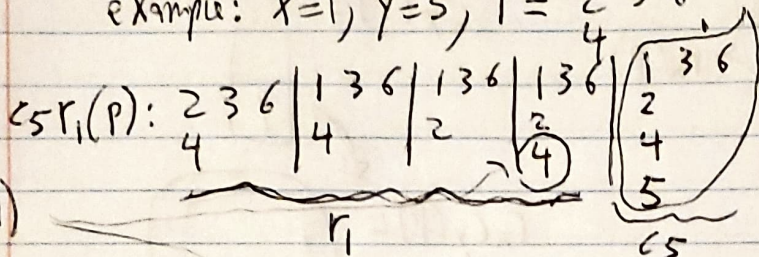
\Rightarrow To show: m occupies the same position in both tableaux.

Let \bar{x} be the last element displaced during $r_x(\bar{P})$ into cell u .

Let \bar{y} be the last element displaced during $c_y(\bar{P})$ into cell v .

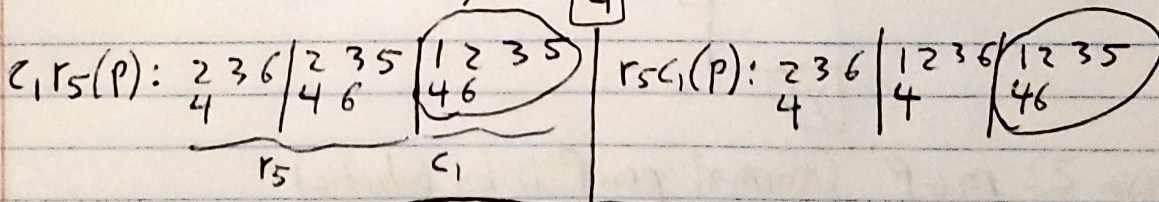
Subcase 2a: $u = v$ (i.e., $r_x(\bar{P})$ and $c_y(\bar{P})$ end by putting something into the same spot)

example: $x=1, y=5, P = \begin{matrix} 2 & 3 & 6 \\ & 4 & \end{matrix}$



Subcase 2b: $u \neq v$

example: $x=5, y=1, P = \begin{matrix} 2 & 3 & 6 \\ & 4 & \end{matrix}$



Thm 3.2.3: If $P(\pi) = P$, then $P(\pi^t) = P^t$ (t denotes transposition)

PF

$$\begin{aligned}
 P(\pi^t) &= r_{x_1} \cdots r_{x_{n-1}} r_{x_n}(\emptyset) && \text{(by definition)} \\
 &= r_{x_1} \cdots r_{x_{n-1}} c_{x_n}(\emptyset) && \text{(initial table is empty)} \\
 &= c_{x_n} r_{x_1} \cdots r_{x_{n-1}}(\emptyset) && \text{(by commutativity)} \\
 &\quad \vdots && \text{(induction)} \\
 &= c_{x_n} c_{x_{n-1}} \cdots c_{x_1}(\emptyset) \\
 &= P^t
 \end{aligned}$$

□

Increasing and Decreasing Subsequences

- One of Schensted's main motivations for constructing the insertion algorithm was to study these for a given π .

Def: Given $\pi = x_1 x_2 \dots x_n \in S_n$, an increasing subsequence of π is

$$x_{i_1} < x_{i_2} < \dots < x_{i_k}$$

example: $\pi = 4236517$. Increasing subsequence: 2357 ($k=4$)
Decreasing subsequence: 431 ($k=3$)

$$P(\pi) = \begin{array}{|c|c|c|c|} \hline 1 & 3 & 5 & 7 \\ \hline 2 & 6 & & \\ \hline 4 & & & \\ \hline \end{array}$$

← Not a coincidence that the lengths match up!

Thm 3.3.2: for any $\pi \in S_n$, $\text{len}(\text{longest incr. sub.}) = \text{len}(\text{first row of } P(\pi))$
 $\text{len}(\text{longest decr. sub.}) = \text{len}(\text{first column of } P(\pi))$

Pf: first, notice that the second half follows if we prove the first half (thanks to thm 3.2.3)

Let P_{k-1} be the tableau formed after $k-1$ insertions of the RS alg.
Theorem follows from the lemma below.

Lemma 3.3.3: If $\pi = x_1 x_2 \dots x_n$ and x_k enters P_{k-1} in column j , then the longest increasing subsequence of π ending in x_k has length j .

Pf Induct on k . Suppose statement holds for all values up to $k-1$.

First, we show that \exists an increasing subsequence of length j ending in x_k .
Let y be the element of P_{k-1} in cell $(1, j-1)$.

$\Rightarrow y < x_k$ (since x_k enters in column j)

Inductive hypothesis $\Rightarrow \exists$ an increasing subsequence σ of length $j-1$ ending in y .
 $\Rightarrow \sigma x_k$ is an increasing subsequence of length j .

All that remains is to show that there cannot be a longer increasing subsequence ending in x_k .

Suppose that such a sequence exists. Let x_i be the element preceding x_k in that subsequence.

Inductive hypothesis $\Rightarrow x_i$ first enters in some column to the right of column j . If y is the element in cell $(1, j)$ of P_{ij} , then

$$y \leq x_i < x_k.$$

Fact (from lemma 3.2.1 of textbook): Entries in a given position of a tablean never increase with subsequent insertions!

\Rightarrow The element in cell $(1, j)$ of $P_{k-1} < x_k$

\Rightarrow Contradiction! (x_k never would have entered column j , since it only replaces something that is larger)

